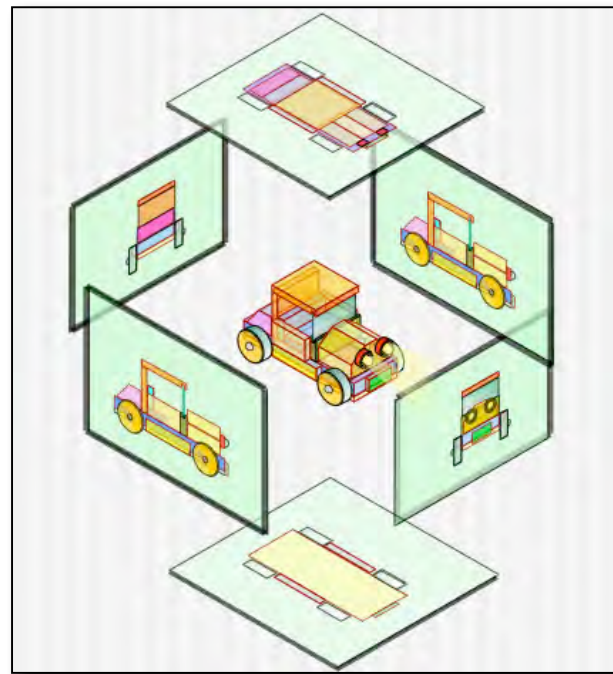




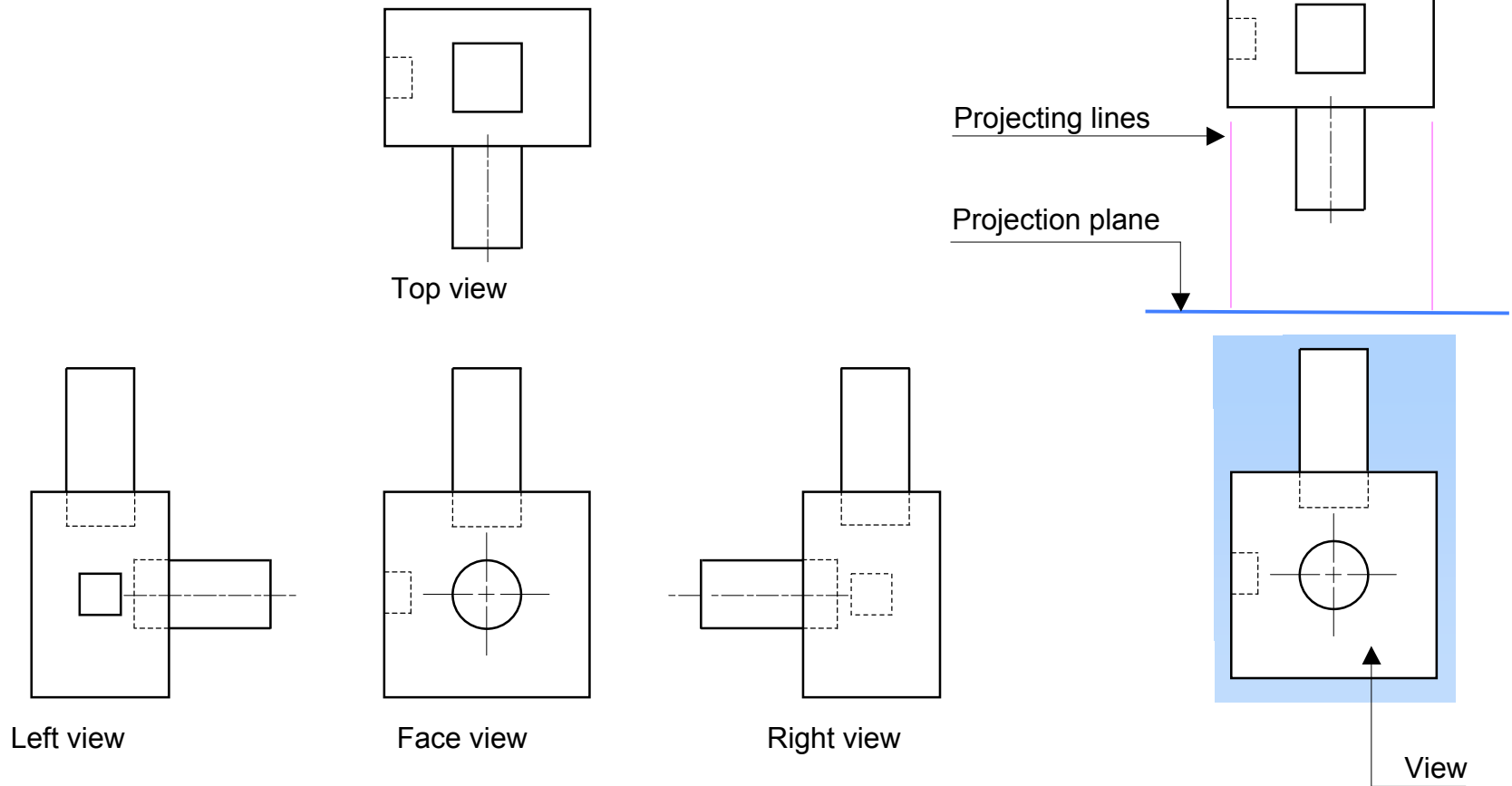
**centre de
développement
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*pour la formation générale
en science et technologie*

SHORT REVIEW OF TYPES OF PROJECTIONS



May 2011

Multi view orthogonal projections



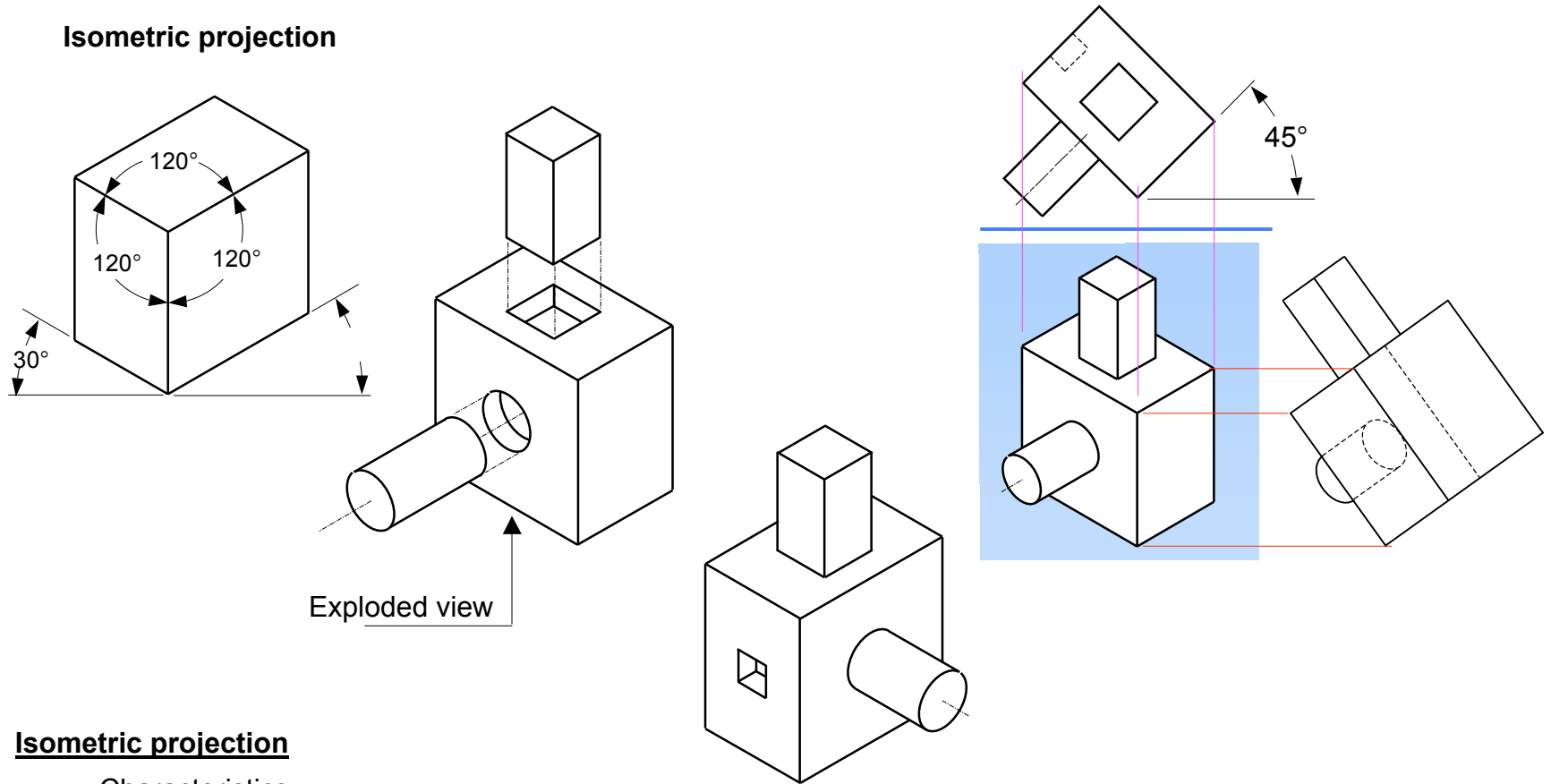
Multi view orthogonal projections

Characteristics:

- There are 6 possible views to represent an object.
- Each view represents only 2 dimensions of the object.
- Draw the number of views required to completely describe the object.
- The choice of the principal, or face view, determines the designation of the other views.

Axonometric projections

Isometric projection



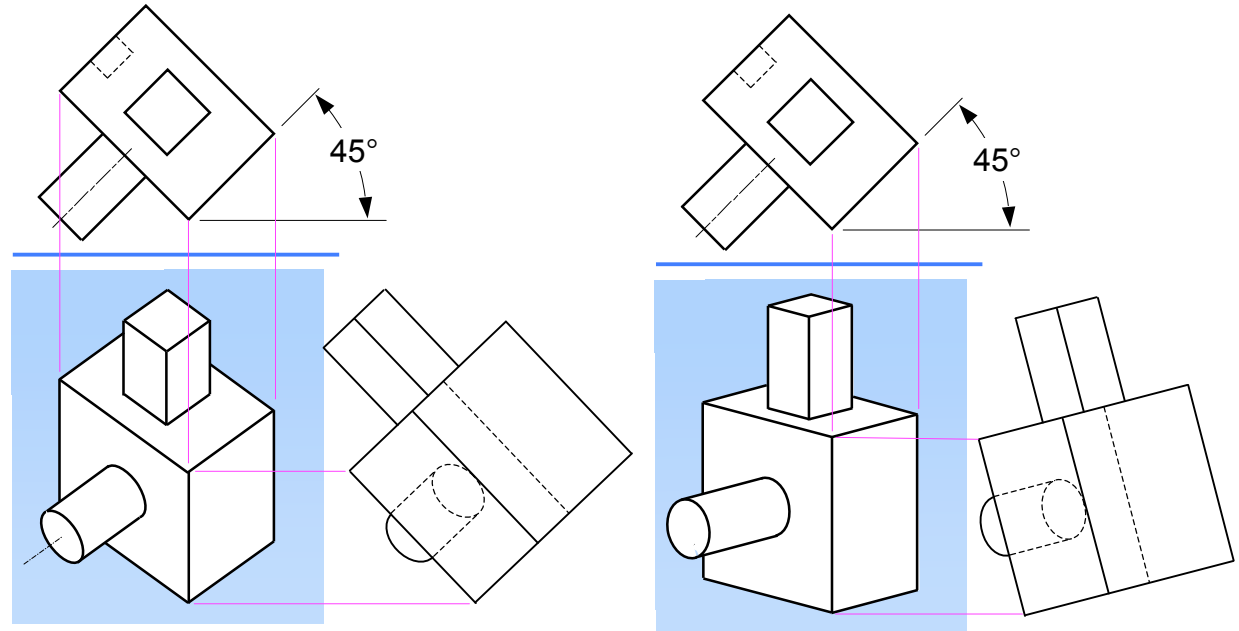
Isometric projection

Characteristics:

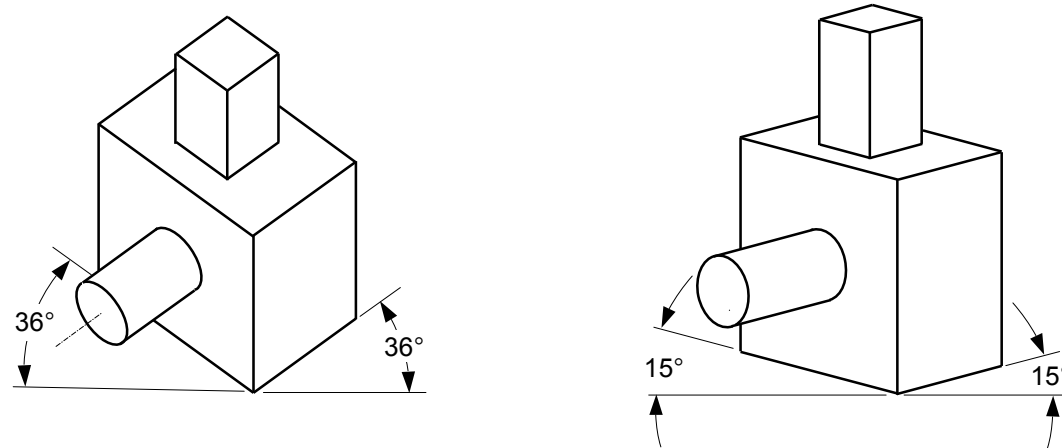
- It is an orthogonal projection that shows the 3 dimensions of the object.
- The observer faces the object.
- The object pivots 45° around the principle axis.
- The object is inclined towards the front in order to obtain 3 equal angles with the projection plane.
- In this position, the edges of the cube form 120° angles and the vanishing lines, 30° angles.
- Because the object is inclined to obtain 3 equal angles, the length of the isometric lines (vertical and vanishing) is proportionally reduced. We usually draw them, however, without taking this reduction into account.
- In this type of projection, a circle becomes an ellipse.

Axonometric projections

Dimetric projection



Dimetric projection

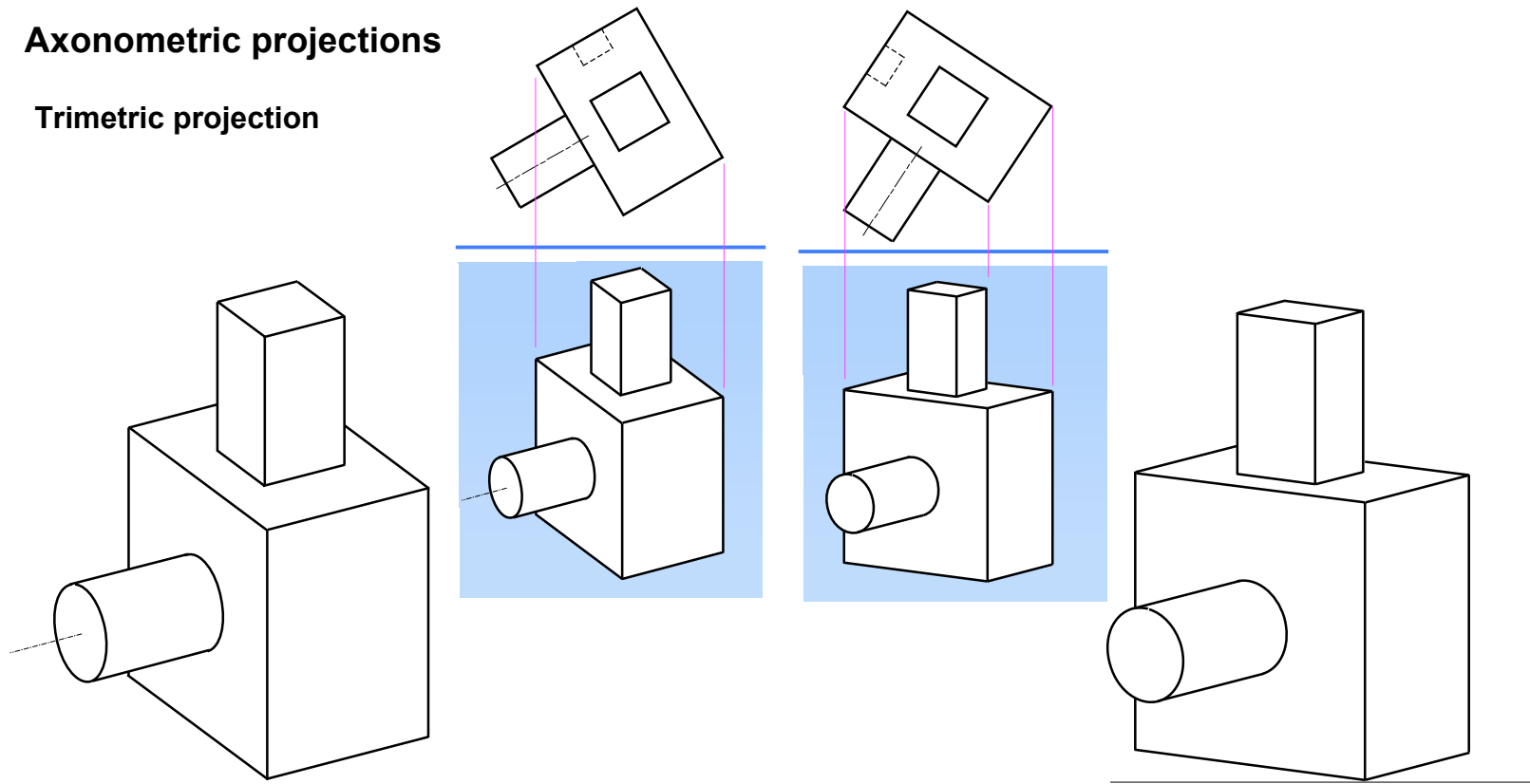


Characteristics:

- It is an orthogonal projection that shows the 3 dimensions of the object.
- The observer faces the object.
- The object pivots 45° around the principle axis.
- The object is inclined towards the front in order to obtain 2 equal angles with the projection plane.
- The angle of the vanishing lines varies between 10° and 45° except 30° .
- The greater the inclination of the object, the greater the angle of the vanishing lines.
- In this type of projection, a circle becomes an ellipse.

Axonometric projections

Trimetric projection



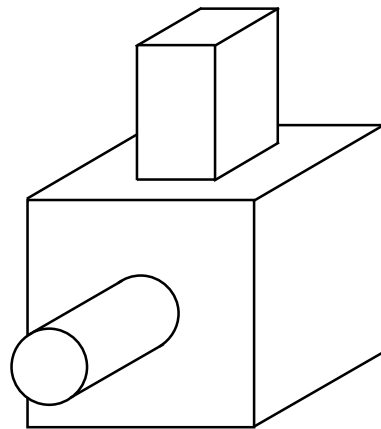
The sum of the 2 angles is less than 90°

Trimetric projection

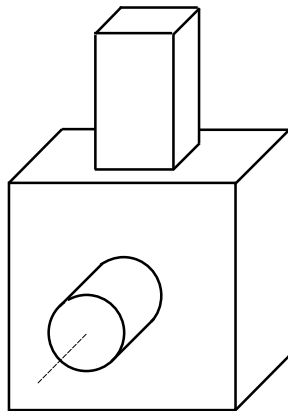
Characteristics:

- It is an orthogonal projection that shows the 3 dimensions of the object.
- The observer faces the object.
- The object is placed in such a way as to present 3 different angles with the projection plane.
- In this type of projection, a circle becomes a different ellipse for each position.

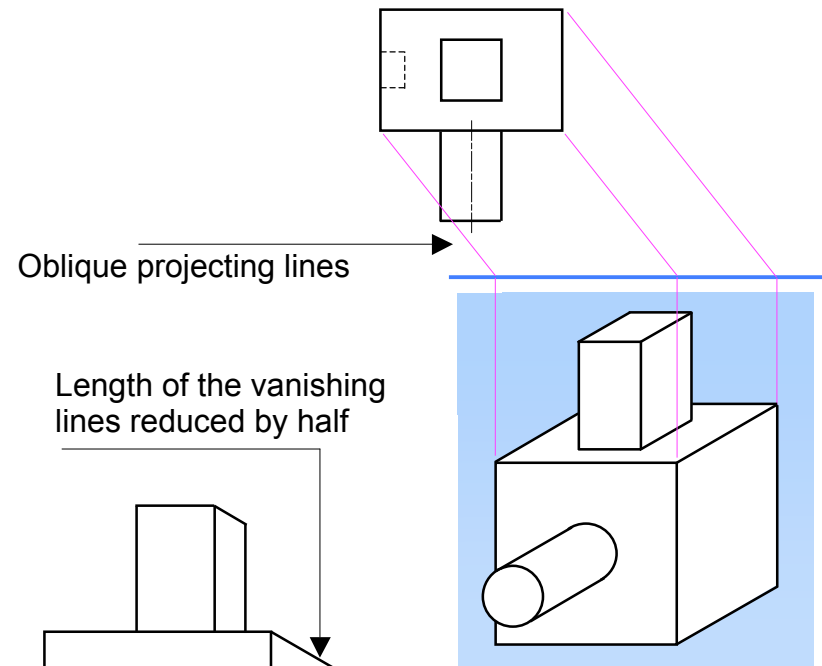
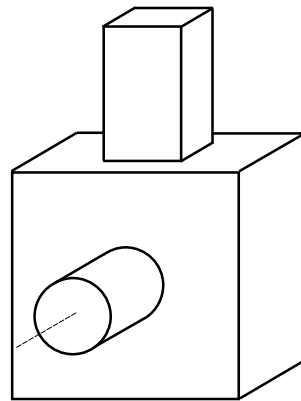
Oblique projections (cabinet and cavalier)



Cavalier projection



Cabinet projection



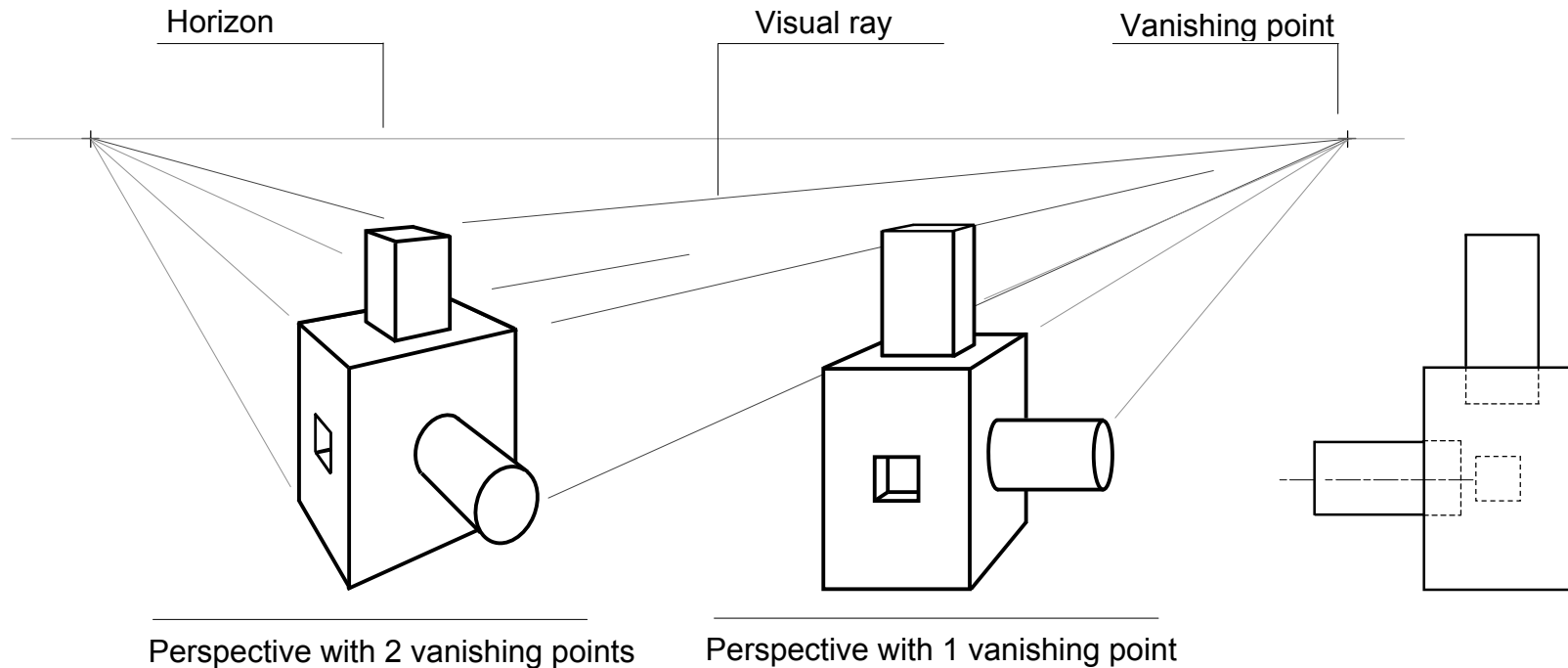
Oblique projections (cabinet and cavalier)

Characteristics:

- The 3 dimensions of the object are shown.
- The projecting lines are oblique and the observer does not face the object.
- The front part of the view is the same as we would have obtained with a multi view orthogonal projection.
- Circles retain their appearance on the frontal view.
- The choice of the angles for the vanishing lines is arbitrary, but it is usually 45° or 30° .
- The cabinet projections retains these characteristics, but the vanishing lines are foreshortened to reduce the obvious distortion.

Conical projections

Perspectives with 1 or 2 vanishing points



Perspectives with 1 or 2 vanishing points

Characteristics:

- The 3 dimensions of the object are shown.
- The observer is close enough to the object that the visual rays converge to a vanishing point.
- It is the type of projection that gives an image that is the closest to reality.